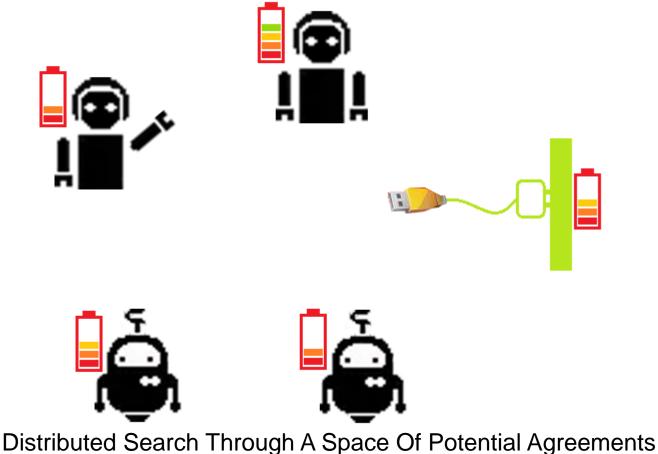


 Negotiation is a form of <u>interaction<sup>(1)</sup></u> in which a group of agents with <u>conflicting interests<sup>(2)</sup></u> try to come to a mutually <u>acceptable</u> <u>agreement<sup>(3)</sup></u> over some outcome.

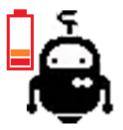


- 1. The set of possible outcomes;
- 2. The agents conducting the negotiation;
- 3. The protocol according to which agents search for a specific agreement in this space;
- 4. The individual strategies that determine the agents' behavior, in light of their preferences over the outcomes.

- 1. The set of possible outcomes;
- 2. The agents conducting the negotiation;
- 3. The protocol according to which agents search field specification agreement in this space;
- 4. The individual strategies that deleter line the agents' behavior, in light of their preferences over the outcomes.

Negotiating over how to divide charge?





### The set of possible outcomes;

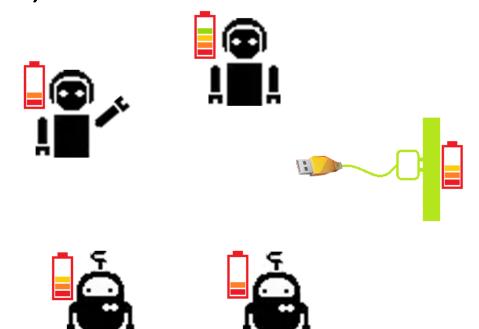
TASK-ORIENTED DOMAINS: domains involving the division of tasks to execute. agent preferences are measured in terms of the <u>costs associated with different task</u> allocations; each agent tries to minimize the cost of the tasks it has to execute.



## The set of possible outcomes;

STATE-ORIENTED DOMAINS: domains involving a joint decision about what state agents will achieve; agent preferences are over states that result from different deals; each agent tries to get to a more preferable state





**WORTH-ORIENTED DOMAINS:** domains involving a joint decision about what goals to achieve; agent preferences are measured in terms of the number of individual goals each outcome achieves; each agent tries to achieve as many of its goals as possible.

## The set of possible outcomes;

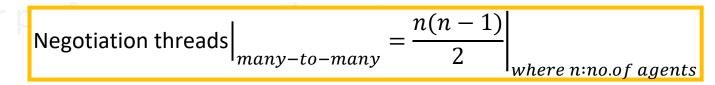
- $\geq \mathcal{O}$  is a space of possible *outcomes*.
- $\succ \psi$  of possible deals.
- $\succ$  preference relation  $≥_i$  of agent *i* over  $\psi$ .
- ▶ Preferences of agent *i* could be expressed as:  $\mathcal{O}_1 \geq_1 \mathcal{O}_2$ .
- Conflict deal: agents do not reach an agreement in negotiation
- ➤ Utility function  $U^i: \mathcal{O} \to \mathbb{R}^i$ , which assigns a real number to each possible outcome.

$$:: \mathcal{O}_1 \geq_1 \mathcal{O}_2$$
$$:: U^i (\mathcal{O}_1) \geq U^i (\mathcal{O}_2)$$

$$U^i = \sum_{k=1}^n w_k^i u_k^i$$

\*Where W= weight and u: sub-utility function

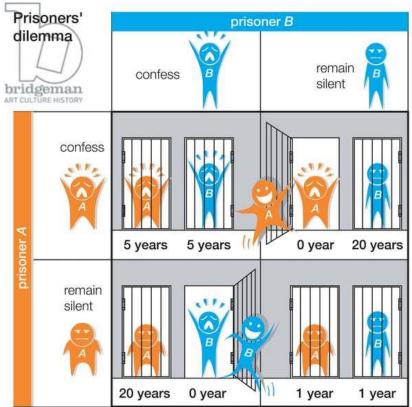
- 1. The set of possible outcomes;
- 2. The agents conducting the negotiation;
- One-to-one negotiation One agent negotiates with just one other agent (symmetric preferences). Many-to-one negotiation In this setting, a single agent negotiates with a number of other agents (Auctions). Many-to-many negotiation In this setting, many agents negotiate with many other agents simultaneously.
- 4. The individual strategies that determine the agents' behavior, in



- 1. The set of possible outcomes;
- 2. The agents conducting the negotiation;
- 3. The protocol according to which agents search for a specific agreement in this space;
- 4. The individual strategies that determine the agents' behavior, in light of their preferences over the outcomes.

## Game-Theoretic Approaches for Single-Issue Negotiation

Using *non-cooperative* game theory.
 Using *cooperative* game theory.

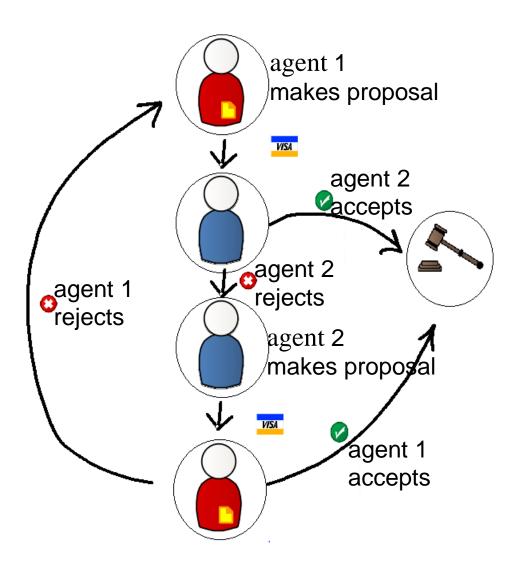


how the resource must be **divided** between them.

the preferences of the agents are symmetric,

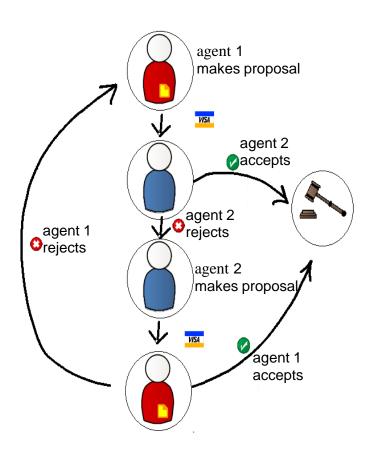


### The alternating offers protocol



### Ultimate game

Disagreement is the worst outcome Both agents prefer any other outcome over disagreement.
 Agents seek to maximize utility Agents really do prefer to get larger utility values.



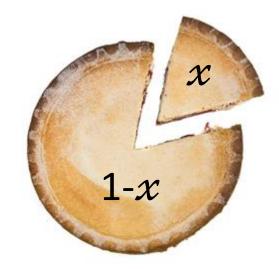
#### One round is allowed

```
agent 1 propose (x=1)
agent 2 rejects
agent 2 propose (x=1)
agent 1 have to accept to avoid Conflict deal
```

#### Many round is allowed

Ultimate game is the last round that push one agent to accept the least preferable out come to avoid conflict deal .

### $\{(x, 1-x): 0 \le x \le 1\}$



(dividing a pie)

# Game-Theoretic Approaches for Multi-Issue Negotiation

Global bargaining: Here, the bargaining agents directly tackle the global problem in which all the issues are addressed at once.
 Independent/separate bargaining: Here negotiations over the individual issues are totally separate and independent, with each having no effect on the other.

Sequential bargaining with independent implementation: Here the two parties consider one issue at a time. For instance, they may negotiate over the first issue, and after reaching an agreement on it, move on to negotiate the second, and so on.

Sequential bargaining with simultaneous implementation: This is similar to the previous case except that now an agreement on an issue does not take effect until an agreement is reached on all the subsequent issues.

