

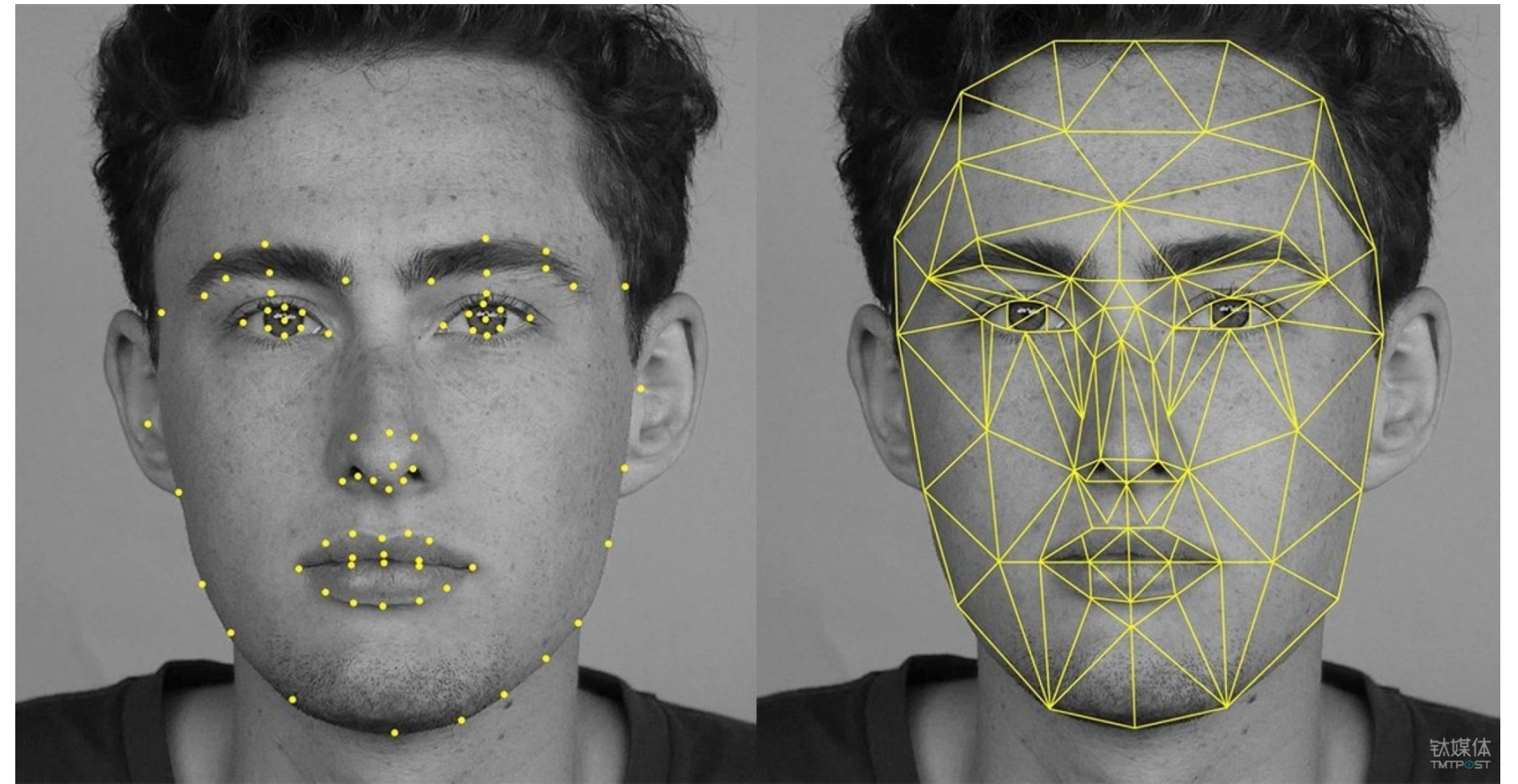
Learning feasibility

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Introduction

Learning is used when

- A pattern exists
- We cannot pin it down mathematically
- We have data on it



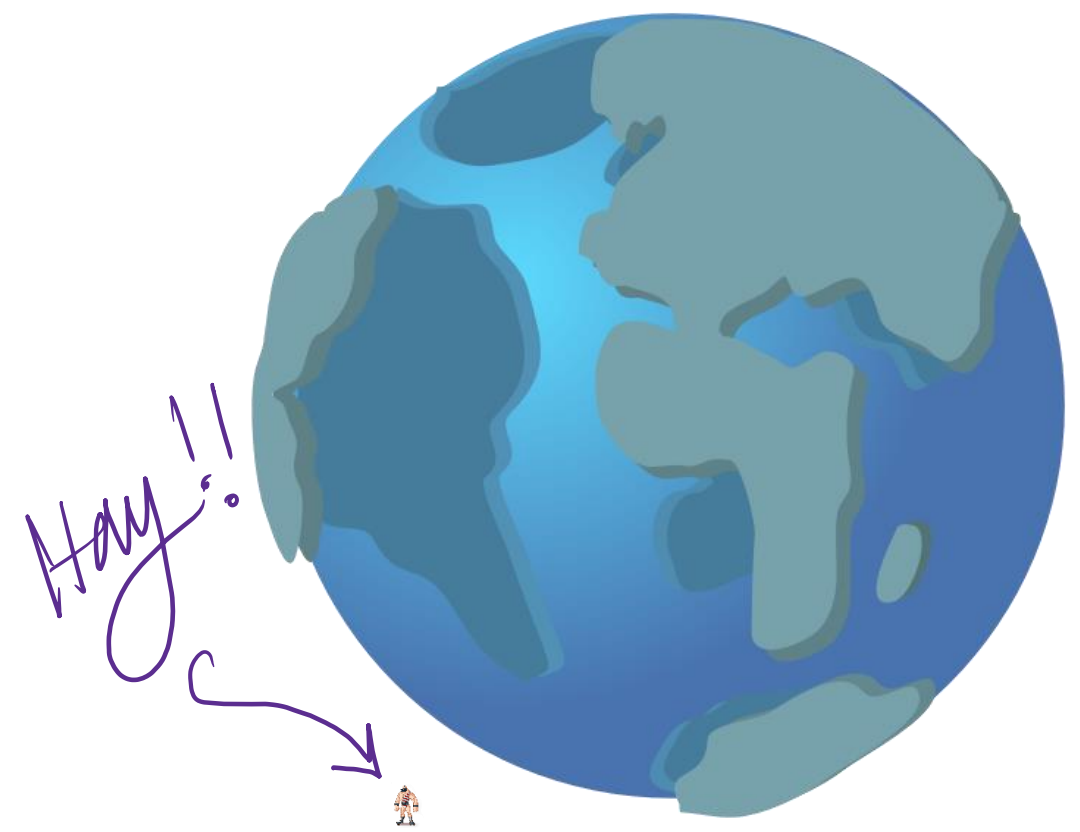
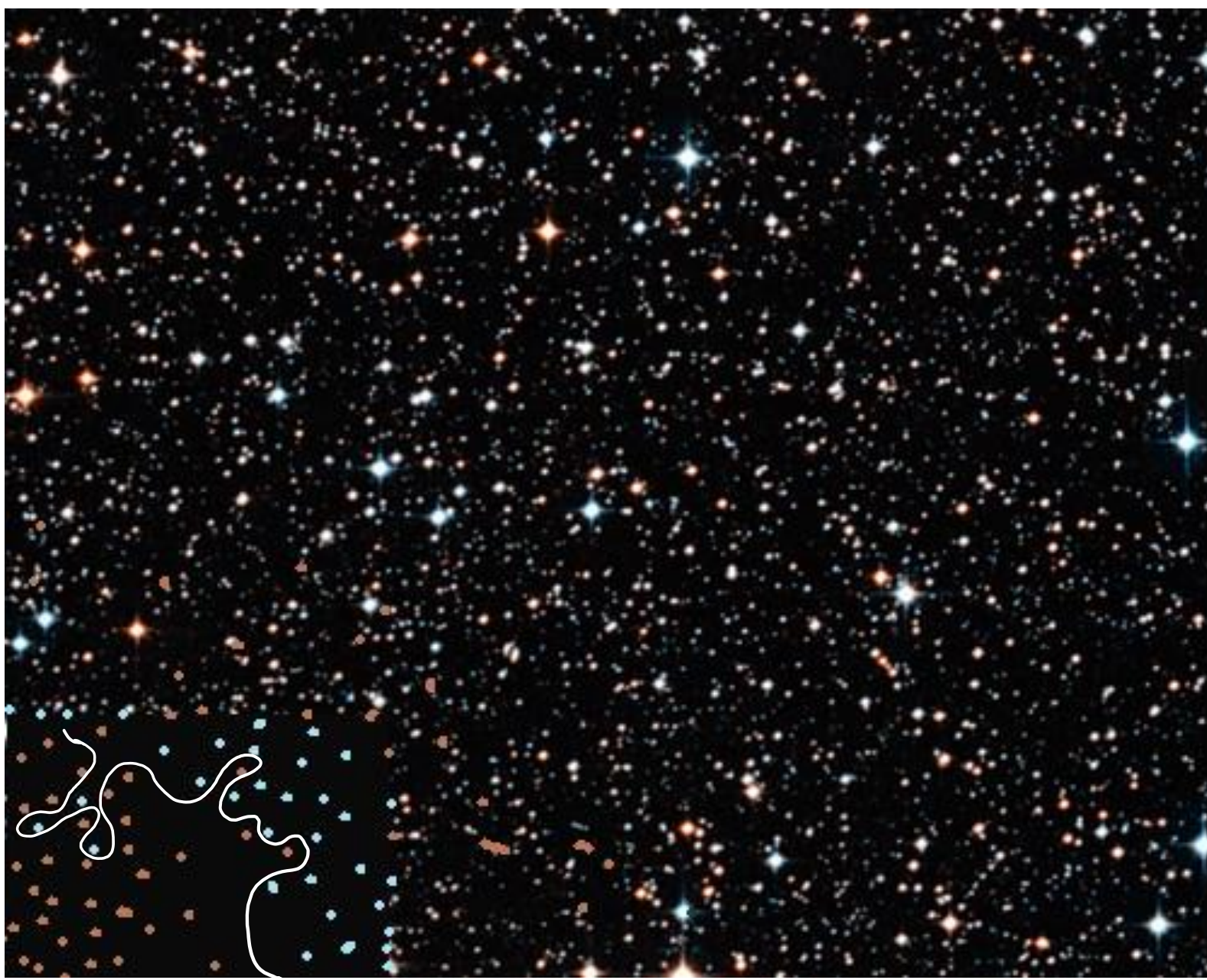
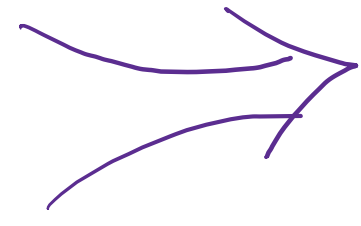
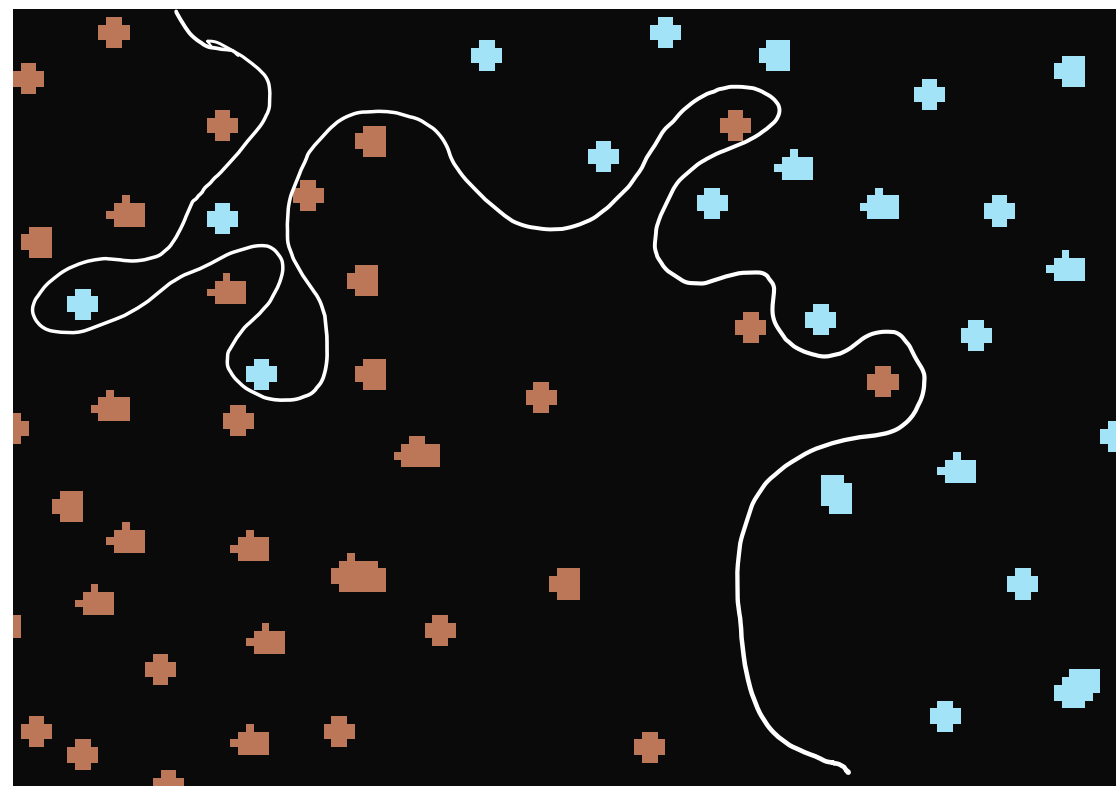
❑ **Input space (χ):** patient's medical history, symptoms, personal health information etc.


❑ **Output space (\mathbf{y}):** all possible diseases

❑ **Target function $f : \chi \rightarrow \mathbf{y}$:** ideal formula to identify a patient's problem

❑ **Data set:** All available patients' information and their corresponding correct problem diagnostic.

whole image

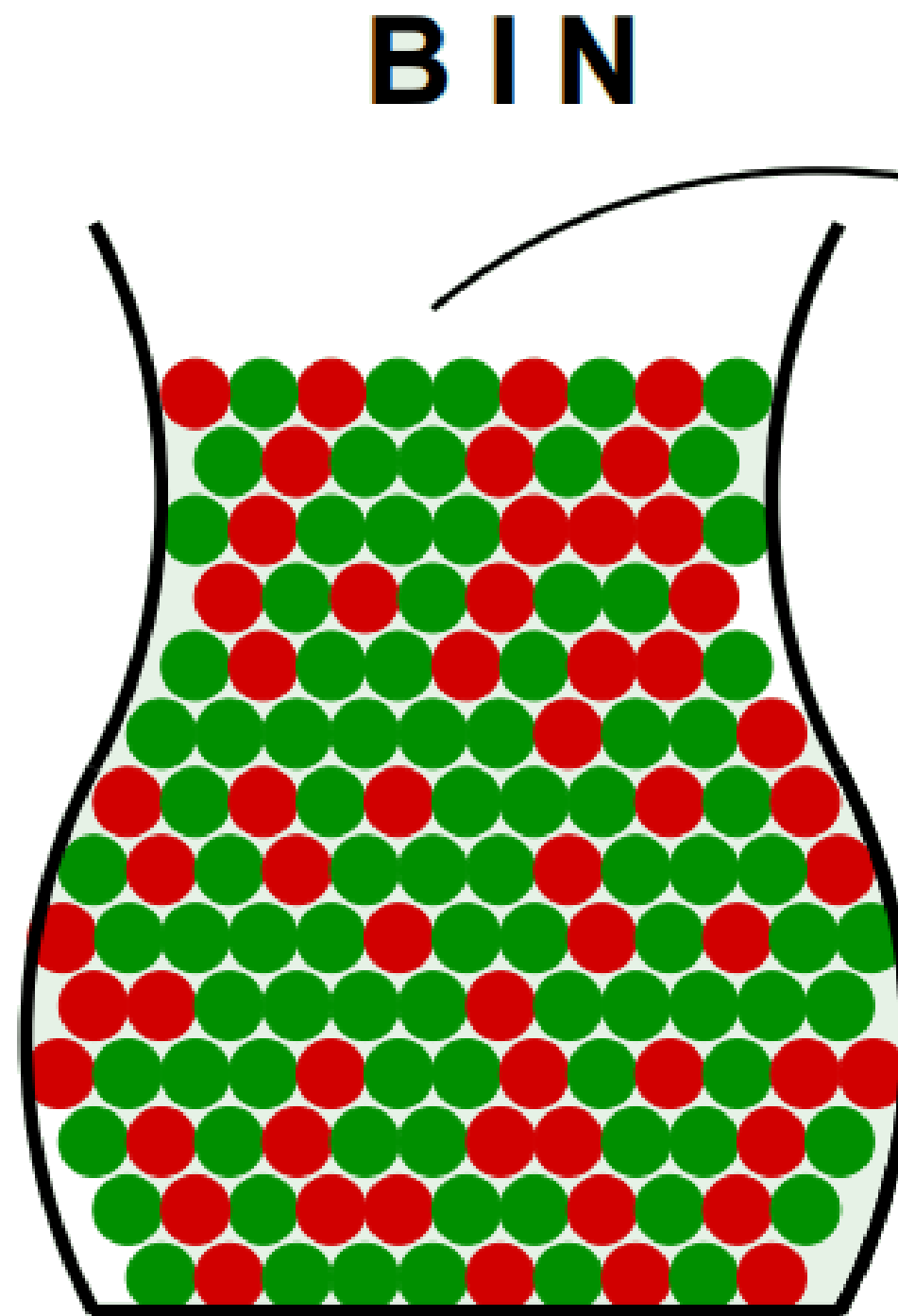




Feasibility of Learning

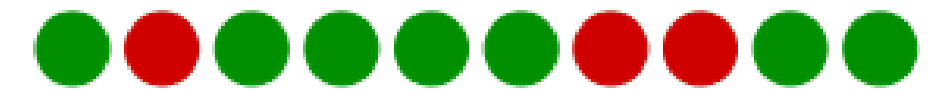
Introduction

- Consider a 'bin' with red and green marbles.
- \mathbb{P} [picking a red marble] = μ
- \mathbb{P} [picking a green marble] = $1 - \mu$



$N =$

SAMPLE

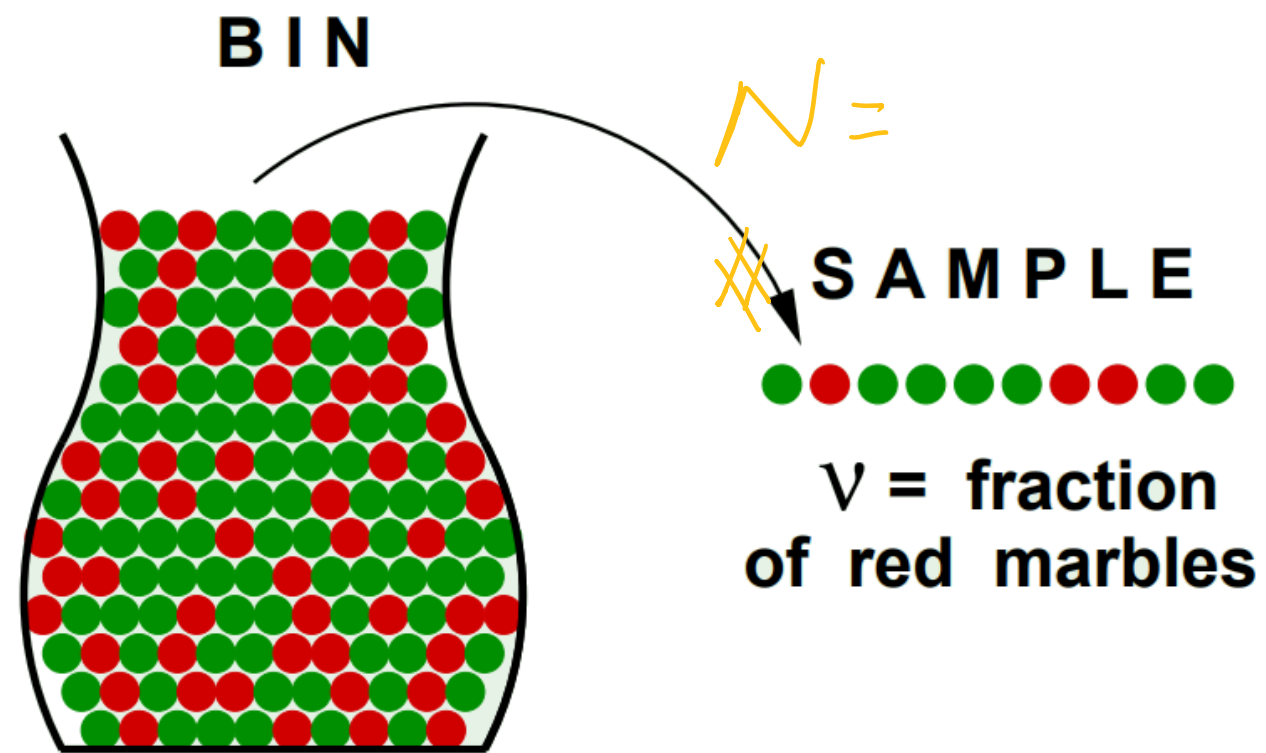


**$v =$ fraction
of red marbles**

**$\mu =$ probability
of red marbles**

unknown

Introduction



$\mu = \text{probability of red marbles}$

Hoeffding's inequality

$$\mathbb{P}[|v - \mu| > \epsilon] \leq$$

If N is large $\Rightarrow v = \mu \Rightarrow \epsilon = 0$

But if N is not that much 😞

$$\mathbb{P}[|v - \mu| > \epsilon] \leq e^{-N}$$

IS that all what we have !!!!

$$\mathbb{P}[|v - \mu| > \epsilon] \leq e^{-\epsilon^2 N}$$

$$\mathbb{P}[|v - \mu| > \epsilon] \leq 2e^{-2\epsilon^2 N}$$

Hoeffding's inequality

$$\mathbb{P}[|\nu - \mu| > \epsilon] \leq 2e^{-2\epsilon^2 N}$$

$$\mu = \nu$$

P.A.C (Probable approximate correct)

Not dependent on μ

trade off ϵ and N



Thank you